## The National Game

Prasanna and Nithin had mastered Thuvax's national game, TicTacToe.
TicTacToe is a board game for two players, x and o , who take turns (alternatively) marking the spaces in a $3 \times 3$ grid with their signs ' x ' and ' o ' respectively. The x player goes first. The player who succeeds in placing three of his signs in a horizontal, vertical, or diagonal row wins the game and the game stops there.

While returning from a TicTacToe tournament, Prasanna and Nithin find a tictactoe like grid. They decide to continue playing from the state the board was in. Help Nithin find whether the next person to move will win/lose or whether the game will result in a tie (assuming both players play optimally), or if such a state is invalid.

## Input

First line of the input contains a number $T\left(1<=T<=10^{\wedge} 6\right)$, followed by $4^{*} T$ lines. The first line of each testcase is empty and the next 3 lines show the state of the game.

## Output

Print win/lose/tie/invalid for each testcase on a separate line.

## Example

Input:
3
oox
.x.
.. x
x0X
xoo
0xX
o..
...

## Output:

lose
tie
invalid
Explanation:
Case 1: Player $x$ can win by placing $x$ in either last cell of the middle row, or the first cell of the last row. So the next player, o, cant prevent him from winning from this state. Case 2: It is completed game, as you can see no one has won. So, it has ended in a tie.
Case 3: Player $x$ should have started the game. Hence such a state can never be reached.

